Modelling projection effects in optically selected cluster catalogues

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ABSTRACT

The cosmological utility of galaxy cluster catalogues is primarily limited by our ability to calibrate the relation between halo mass and observable mass proxies such as cluster richness, X-ray luminosity, or the Sunyaev–Zeldovich signal. Projection effects are a particularly pernicious systematic effect that can impact observable mass proxies; structure along the line of sight can both bias and increase the scatter of the observable mass proxies used in cluster abundance studies. In this work, we develop an empirical method to characterize the impact of projection effects on redMaPPer cluster catalogues. We use numerical simulations to validate our method and illustrate its robustness. We demonstrate that modelling of projection effects is a necessary component for cluster abundance studies capable of reaching ≈ 5 per cent mass calibration uncertainties (e.g. the Dark Energy Survey Year 1 sample). Specifically, ignoring the impact of projection effects in the observable-mass relation – i.e. marginalizing over a lognormal model only – biases the posterior probability of the cluster normalization condition $S_8 \equiv \sigma_8 (\Omega_m/0.3)^{1/2}$ by $\Delta S_8 = 0.05$, more than twice the uncertainty in the posterior for such an analysis.

Key words: galaxies: clusters: general – large-scale structure of Universe.

1 INTRODUCTION

Galaxy clusters have played a significant role in the definition of the 'concordance' ACDM model (for reviews, see e.g. Allen, Evrard & Mantz 2011; Kravtsov & Borgani 2012). Current and upcoming wide-area photometric surveys - e.g. the Dark Energy Survey (DES),¹ the Hyper Suprime-Cam Subaru Strategic Program,²

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the Large Synoptic Survey Telescope,³ Euclid,⁴ and WFIRST⁵ seek to use the abundance and spatial distribution of galaxy clusters to improve constraints on the dark energy and the late-time normalization of the matter power spectrum.

One of the main limitations for the exploitation of galaxy clusters as cosmological tools is our ability to model the observable features of the massive halo population (e.g. Vikhlinin et al. 2009; Rozo et al. 2010; Mantz et al. 2015; Planck Collaboration XXIV 2016). The observable mass proxy of interest within the context of the photometric surveys mentioned above is cluster richness. While

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²http://hsc.mtk.nao.ac.jp/ssp/

³https://www.lsst.org/ ⁴http://sci.esa.int/euclid/

⁵https://wfirst.gsfc.nasa.gov/index.html

the precise definition of cluster richness varies from catalogue to catalogue (e.g. Gladders & Yee 2000; Miller et al. 2005; Hao et al. 2010; Soares-Santos et al. 2011; Bellagamba et al. 2018, and many others), in general cluster richness is a measure of galaxy content – possibly weighted by luminosity – of a galaxy cluster. In this work, we will focus specifically on cluster richness as defined in the red sequence matched-filter probabilistic percolation algorithm (redMaPPer; Rykoff et al. 2014). This choice reflects both the excellent performance of redMaPPer in the Sloan Digital Sky Survey data release 8 (SDSS DR8; Aihara et al. 2011; Rozo & Rykoff 2014), and the fact that redMaPPer is the cluster-finding algorithm currently employed by the DES collaboration (Rykoff et al. 2016).

As suggested by the name, redMaPPer detects clusters as overdensities of red-sequence galaxies. redMaPPer estimates the probability that each red galaxy is a cluster member using a matched filter approach and then calculates the richness as the sum of the membership probabilities of all galaxies in the cluster field. The sum extends over all red-sequence galaxies above a fixed luminosity threshold, and within an empirically calibrated cluster radius. In order to maximize the cosmological utility of the redMaPPer cluster sample, the cluster richness defined by redMaPPer has been optimized to minimize the scatter in the richness-mass relation (Rozo et al. 2009, 2011; Rykoff et al. 2012). Rozo et al. (2011) performed an early study of systematic uncertainties affecting the richness estimates using the algorithm employed by redMaPPer. Among the systematics studied in that work, two stood out: cluster miscentring and projection effects. Miscentring in redMaPPer clusters has been studied in previous works (Rozo & Rykoff 2014; Sadibekova et al. 2014; Hoshino et al. 2015; Hikage et al. 2017), and additional work is ongoing (Zhang et al., in preparation; von der Linden et al., in preparation). Here, we focus exclusively on projection effects.

Projection effects refer to the impact that correlated and uncorrelated structures along the line of sight can have on photometric cluster richness estimates (or any other observable mass proxy). In particular, the width of the red sequence, along with photometric uncertainties, places an inherent limit to the resolution that a photometric cluster-finding algorithm can achieve along the line of sight (Cohn et al. 2007). Consequently, one expects richness estimates to be contaminated by the galaxy content of nearby structures. Indeed, there are now multiple sources of observational evidence for projection effects in the SDSS redMaPPer cluster catalogue (Farahi et al. 2016; Busch & White 2017; Zu et al. 2017). As emphasized in Erickson, Cunha & Evrard (2011), a detailed, quantitative characterization of these projection effects is necessary to successfully utilize galaxy clusters as a dark energy probe. This work seeks to establish the modelling framework necessary to quantify these effects for the SDSS and DES redMaPPer cluster catalogues.

A quantitative characterization of projection effects in a cluster catalogue faces two distinct challenges. First, while one could imagine randomly inserting synthetic data clusters into the survey data set to study the impact of projection effects, any conclusions derived from such a study would not account for the impact of correlated large-scale structure around galaxy clusters. Conversely, any conclusions from simulation-based studies of projection effects in which galaxies are painted on dark matter haloes will be limited by uncertainties in the halo occupation distribution and galaxy colour assignment used in the simulation (see e.g. van Haarlem, Frenk & White 1997; Gerke et al. 2005; Cohn et al. 2007; Farahi et al. 2016). Here, we demonstrate how we can combine both real data and numerical simulations to tackle these twin challenges. In particular, we rely on an analysis of real data to estimate the effect of background subtraction uncertainties and the magnitude of projection effects from uncorrelated large-scale structures. At the same time, and exploiting the empirical understanding of projection effects gained from characterizing the impact of projection effects around random points in the SDSS data set, we use mock catalogues to characterize the effects of correlated structures. While the method proposed here remains model-dependent – as is necessarily the case for any simulation-based approach – our method has the virtue of being explicitly data driven. Moreover, the simplicity of our analysis enables multiple robustness tests that help us characterize the sensitivity of cosmological posteriors to our model assumptions.

The modelling framework detailed in this work will be utilized to derive cosmological constraints from the SDSS redMaPPer catalogue (Costanzi et al., in preparation) and will be used by the DES collaboration in their upcoming analysis of the DES Year 1 redMaP-Per data set. We also note that while the analysis in this paper is focused specifically on the SDSS redMaPPer cluster catalogue, the algorithm developed here can be used to characterize projection effects in any cluster catalogue, including catalogues selected in other wavelengths.

The paper is organized as follows. In Section 2, we introduce the parametric model we have adopted for characterizing the impact of projection effects on the richness of galaxy clusters. Section 3 is devoted to the calibration and validation of our model. Section 4 demonstrates that the work carried out in this paper is necessary for enabling accurate and precise cosmological inferences from the analyses of the abundance of redMaPPer galaxy clusters. We summarize and conclude in Section 5.

2 OVERVIEW OF THE PROJECTION EFFECTS MODEL

Let λ^{ob} denote the observed richness of a galaxy cluster. The expectation value of the density of galaxy clusters is given by

$$\langle n(\lambda^{\rm ob}, z) \rangle = \int_0^\infty \mathrm{d}M \; n(M, z) P(\lambda^{\rm ob} | M, z) \,, \tag{1}$$

where n(M, z) is the halo mass function, and $P(\lambda^{ob}|M, z)$ denotes the probability that a halo of mass M at redshift z is observed with richness λ^{ob} . It is worth noting that this equation explicitly assumes that haloes can be uniquely matched to clusters, which need not always be the case (see e.g. Gerke et al. 2005). Using redMaP-Per clusters identified in simulated galaxy catalogues, Farahi et al. (2016) demonstrate that 99 per cent of clusters with $\lambda \ge 20$ map to a unique dark matter halo, while 1 per cent map to haloes previously assigned to a richer system.

The observed richness assigned to each cluster can be seen as the result of a two-step process: First, the cluster has an inherent 'true' richness, λ^{true} , that can be thought of as the richness the cluster finder would assign to an object in the absence of projection effects and observational errors. λ^{true} is a random variable that depends on cluster mass. Secondly, projection effects and photometric and observational noise perturb the richness λ^{true} to arrive at the observed richness λ^{ob} assigned to that galaxy cluster. We can parametrize these stochastic contributions by decomposing $P(\lambda^{ob}|M, z)$ into a convolution of two distinct probability distributions:

$$P(\lambda^{\rm ob}|M,z) = \int_0^\infty d\lambda^{\rm true} \ P(\lambda^{\rm ob}|\lambda^{\rm true},z) P(\lambda^{\rm true}|M,z) \,, \tag{2}$$

where $P(\lambda^{\text{true}}|M, z)$ describes the intrinsic scatter of the richnessmass relation, and $P(\lambda^{\text{ob}}|\lambda^{\text{true}})$ accounts for the additional scatter introduced by the observation.⁶ In this way, we disentangle any biases introduced by the cluster finder and the characteristics of the survey (e.g. photo-*z* uncertainty) from the underlying observable-mass relation. The aim of this work is to provide a general procedure to calibrate $P(\lambda^{ob}|\lambda^{true}, z)$ and to demonstrate our method using the SDSS redMaPPer catalogue.

We model the perturbation of the observed richness relative to the true richness as the sum of two uncorrelated stochastic terms,

$$\lambda^{\rm ob} = \lambda^{\rm true} + \Delta^{\rm bkg} + \Delta^{\rm prj} \,, \tag{3}$$

one due to photometric noise and the impact of observational uncertainties in the background subtraction, Δ^{bkg} , and another that accounts for the effects of chance projections, Δ^{prj} . The key distinction here is that Δ^{bkg} is non-zero even when detecting clusters in unstructured background. By contrast, Δ^{prj} refers to the contribution to λ^{ob} from member galaxies of other haloes projected along the line of sight.

The properties of the observational noise Δ^{bkg} can be estimated directly from the data by injecting synthetic galaxy clusters of known richness λ^{true} into the survey data. The injected clusters are added at the catalogue level, not the image level. When injecting clusters into the data, we fluctuate galaxy magnitudes according to the predicted magnitude errors given the local observing conditions, and then measure the observed richness λ^{ob} . We detail our calibration of this observational noise in Section 3.1. One form of noise we do not account for is noise due to centring failures. It is possible for projected clusters - having an excess of galaxies relative to non-projected systems - to be more likely to be miscentred than non-projected clusters. That is, miscentring and projection effects might be correlated. Because miscentring is well constrained (Zhang et al., in preparation) and has little impact on weak-lensing mass (McClintock et al. 2018), we expect any such corrections to be small, and postpone an investigation of this possibility to future work. As will be discussed in the cosmological analyses of the SDSS and DES redMaPPer cluster samples, our approach is to correct the data for the effects of miscentring, rather than forward modelling the impact of miscentring on the data.⁷ Consequently, the analysis in this work (which ignores miscentring) is directly applicable to those data sets. In the future, we intend to forward model miscentring in addition to projection effects.

Unlike the background term Δ^{bkg} , we may not calibrate Δ^{prj} through the injection of synthetic galaxy clusters into the data because galaxy clusters are not randomly distributed within the survey footprint; they live in overdense regions, and correlated large-scale structure will boost projection effects relative to estimates based on placing synthetic galaxy clusters at random points. To overcome this difficulty, we rely on *N*-body simulations, which allow us to place galaxy clusters at locations of massive dark matter haloes.

At first glance, one might expect that to calibrate the impact of correlated structure one needs only to populate *N*-body simulations

⁷Note the weak-lensing masses used in our analyses rely on forward modelling the impact of miscentring. The recovered mass is used as the observable data vector for the cosmology analysis, and in that sense it is 'corrected for miscentring', though the 'correction' comes about from a forward-modelling treatment of the data. To ensure that projection effects in our simulated data sets correctly mirror projection effects in the real data, we proceed as follows: Given a halo catalogue in a light-cone, we assign each halo a richness λ^{true} . The observed (i.e. projected) richness of a galaxy cluster is summing the true richness of all haloes along the line of sight, weighted by a redshift kernel $w(\Delta z)$, and the fractional overlap area. The kernel $w(\Delta z)$ characterizes the fractional contribution of the richness of a halo along the line of sight to the projected richness of the dominant clusters. Thus, w = 1 when $\Delta z = 0$ and w = 0 when $|\Delta z|$ is large, i.e. haloes separated by a large redshift offset do not project on to each other. The richness perturbation due to projections takes the form

$$\Delta_i^{\rm prj} = \sum_{j \neq i}^N f_{ij}^A w(\Delta z_{ij}, z_j) \lambda_j^{\rm true} , \qquad (4)$$

where the sum is over all clusters *j* in the catalogue. The coefficient f_{ij}^A is a geometric term that accounts for misalignments between haloes: that is, projection effects should increase as the projected halo and the central parent halo become more aligned. At perfect alignment, f_{ij}^A is equal to 1. In the case of partial alignment, the fractional overlapping area is computed analytically based on the radial offset between the parent and projected haloes. The key remaining task at this point is to specify the form of the filter function $w(\Delta z, z)$. The calibration of the filter function $w(\Delta z, z)$ is one of the key innovations in this work and is described in Section 3.2.

We seek to test the validity of our model for implementing projection effects on a simulation. To this end, it is important to note that when we place synthetic galaxy clusters at random points in the survey, projection effects still occur, even though they are suppressed due to the absence of correlated large-scale structure. This enables a non-trivial test of the projection effects model: The projection effects of randomly placed synthetic clusters in the simulation should match the projection effects observed in randomly placed synthetic galaxy clusters in the real data. That is, the probability distribution $P(\lambda^{ob}|\lambda^{true}, z)$ for randomly injected clusters in the simulation should match the corresponding distribution recovered from the data. If the two distributions match, we can assert that our method for implementing projection effects in the simulation correctly mirrors how projection effects occur in the real data. This validation test is performed in Section 3.3.

Having validated our methodology for incorporating projection effects into *N*-body simulations, in Section 3.4 we characterize the impact of projection effects on richness estimates including correlated large-scale structure, i.e. we re-calibrate the probability distribution of the richness perturbation Δ^{prj} considering clusters at their actual position within the large-scale structure of the simulated universe.

In short, our analysis ultimately relies on two types of synthetic data sets: (1) synthetic galaxy clusters that are injected into the real SDSS data in order to quantify projection effects along random points. (2) *N*-body simulations in which haloes are assigned

⁶Here, we are implicitly assuming that λ^{ob} is independent of mass at fixed λ^{true} and redshift. This assumption is validated a posteriori using our synthetic data. Specifically, we used our mock catalogue to compare the distribution of richness values $P(\lambda^{ob})$ for haloes in different mass bins selected in such a way as to have identical λ^{true} distributions. The distribution $P(\lambda^{ob})$ for these different halo mass bins were nearly identical to each other.

true richness, which are then analytically projected to arrive at an observed (projected) richness for each halo.

It is worth reiterating that the work described here does *not* rely on populating *N*-body simulations with galaxies and then running redMaPPer on the resulting cluster catalogue. Doing so would enable us to calibrate projection effects in the simulations, but the results are necessarily dependent on the details of the input colour distribution and evolution of the galaxies. By contrast, our empirically motivated analysis enables us to calibrate projection effects in a controlled, data-driven way. In future work, we intend to apply the methods described here to redMaPPer runs on synthetic galaxy populations to further validate our methodology on synthetic universe.

3 ANALYSIS

Here, we analyse the following:

(i) Calibrate the noise in the cluster richness estimates associated with photometric noise and stochasticity in the background galaxy population (Section 3.1). We also characterize projection effects due to uncorrelated large-scale structure using synthetic clusters at random points in the real data.

(ii) Describe how we introduce projection effects into simulated halo catalogues to arrive at synthetic cluster catalogues that include projections (Section 3.2).

(iii) Validate our model by comparing the incidence of projection effects for randomly located synthetic clusters in the simulation to that of the data (Section 3.3).

(iv) Calibrate the incidence of projection effects in the simulation including correlated large-scale structure (Section 3.4).

Throughout the paper, quantities labelled with 'RND' are derived using randomly located synthetic clusters, while quantities labelled with 'LSS' are derived using synthetic clusters placed at the appropriate halo positions within the large-scale structure of the simulation. That is, 'LSS' quantities properly account for the impact of correlated structures.

3.1 Calibration of observational noise and projection effects from uncorrelated large-scale structure

To characterize observational noise, we inject synthetic clusters at random positions in the sky and compare the recovered richness λ_{out}^{ob} to the true input richness of the synthetic clusters λ_{in}^{true} . Our synthetic galaxy clusters are generated using an improved version of the method outlined in Rykoff et al. (2014), which uses the red-sequence colour model calibrated from the data and depth maps. In brief, given a true cluster richness and redshift (λ_{in}^{true} , z_{in}) we proceed as follows:

(i) First, we generate a list of 10 000 random positions, uniformly sampling the survey mask.

(ii) At each location, we place λ_{in}^{true} galaxies distributed in radius and colour–magnitude space according to the empirically calibrated red-sequence model of redMaPPer. The magnitudes of the cluster galaxies are then perturbed according to the expected photometric noise as reported in the SDSS depth maps. The red-sequence calibration assumes a linear model in colour–magnitude space, with a multivariate Gaussian scatter for the photometric magnitudes. The expectation value and covariance matrix characterizing the redsequence model are iteratively trained on spectroscopic clusters using a maximum-likelihood method for estimating the parameters. For further details, we refer the reader to Rykoff et al. (2014). While our methodology does not insert blue galaxies – i.e. galaxies not described by the red-sequence model detailed above – whether in the cluster or otherwise, these galaxies have zero weight when computing cluster richness, and therefore do not impact the performance of the cluster finder.

(iii) We measure the richness λ^{ob} of the synthetic galaxy clusters.

The procedure above does not account for miscentring errors, nor for 'catalogue noise', i.e. the stochasticity associated with galaxy detections. In our upcoming cosmological analyses, the impact of cluster miscentring on the cluster number counts and weaklensing mass estimates is explicitly accounted for by correcting the observed data vectors (abundance and weak-lensing masses) for the effects of miscentring. As for stochasticity due to catalogue noise, any such stochasticity will necessarily be subsumed into estimates of the intrinsic scatter of the richness–mass relation when performing cosmological analyses with the redMaPPer cluster samples.

As detailed in Rykoff et al. (2014), redMaPPer analyses clusters in three stages. First, it looks for overdensities of red-sequence galaxies. Secondly, for every cluster of galaxies, it computes the probability for each galaxy to be a cluster member. Thirdly, after sorting the cluster candidates according to the cluster likelihood, it percolates through the full catalogue while probabilistically masking out cluster members. In the interest of simplicity, in this first pass we will ignore the impact of percolation, which only affects a small percentage of the clusters. However, we return to characterize the impact of percolation on $P(\lambda^{ob}|\lambda^{true}, z)$ in Section 3.4. With this simplification, the galaxies of our synthetic clusters are never absorbed by higher richness systems, and therefore projection effects can only increase the observed richness of synthetic clusters.

For our analysis, we inject synthetic clusters into the SDSS DR8 data. The richness and redshifts of the injected clusters are taken from a grid along these two axes, with $\lambda_{in}^{true} = [5, 15, 26, 36, 47, 58, 68, 78, 89, 100]$ and $z_{in} = [0.1, 0.15, 0.2, 0.25, 0.3]$. The blue histograms in Fig. 1 show the probability distributions $P(\lambda^{ob}|\lambda^{true}, z)$ recovered from our analysis for three different richness and redshift bins as labelled. As expected, the distributions are wider and more positively skewed for larger objects – i.e. larger λ^{true} – and at higher redshift; larger objects have a larger cross-section, increasing the chance of spurious projections, while higher redshift systems suffer from larger photometric errors.

We model the fluctuations in the observed richness as the sum of two stochastic perturbations, Δ^{bkg} and Δ^{prj} , as per equation (3). Δ^{bkg} is assumed to be Gaussian distributed, $\mathcal{N}(\Delta\mu, \sigma)$, where both the bias in the recovered richness $\Delta\mu$, and the scatter σ are functions of (λ^{true} , z). The distribution $P(\Delta^{\text{prj}})$ is modelled as the sum of an exponential and a delta distribution:

$$P(\Delta^{\text{prj}}|\lambda^{\text{true}}, z) = (1 - f^{\text{prj}})\delta_D(\Delta^{\text{prj}}) + f^{\text{prj}}\tau e^{-\tau\Delta^{\text{prj}}}\Theta(\Delta^{\text{prj}}).$$
(5)

We have found empirically that this parametric model provides an accurate description of our simulated data. In the above expression, $f^{\text{prj}}(\lambda^{\text{true}}, z)$ is the fraction of objects affected by projections, and the step function $\Theta(\Delta^{\text{prj}})$ ensures $\Delta^{\text{prj}} \ge 0$. The parameter $\tau(\lambda^{\text{true}}, z)$, defining the steepness of the exponential distribution, characterizes the magnitude of projection effects. Note that τ has a unit of inverse richness, and small values of τ correspond to stronger projection



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Figure 1. The blue histograms show the probability distribution $P(\lambda^{ob}|\lambda^{true}, z)$ obtained by randomly injecting synthetic galaxy clusters into the SDSS data for a grid of input redshifts and richness as labelled. They show the effect of photometric noise and projection effects, yet without the additional scatter due to correlated structure and percolation. The solid red lines are the best-fitting analytic models (equation 6) to these distributions. The vertical lines correspond to the λ^{true} values used to generate the distributions.

effects. The convolution of the two distributions is

$$P(\lambda^{\text{ob}}|\lambda^{\text{true}}, z) = (1 - f^{\text{prj}})\mathcal{N}(\mu, \sigma) + f^{\text{prj}}\frac{\tau}{2}\exp\left[\frac{\tau}{2}(2\mu + \tau\sigma^2 - 2\lambda^{\text{ob}})\right]\operatorname{erfc}\left(\frac{\mu + \tau\sigma^2 - \lambda^{\text{ob}}}{\sqrt{2}\sigma}\right),$$
(6)

where we have defined $\mu = \lambda^{true} + \Delta \mu$. This expression contains four independent parameters, $\{\Delta \mu, \sigma, f^{\text{prj}}, \tau\}$, that are fit by matching our parametric model to the probability distributions $P(\lambda^{ob}|\lambda^{true})$, z) recovered from injecting clusters into the SDSS data sets. As shown by the dashed red lines in Fig. 1, our model provides a good fit to the data. The dependence of the best-fitting parameters on the input richness and redshift is shown in Fig. 2. These parameters characterize the impact of observational errors and the impact of uncorrelated large-scale structure in the observed cluster richness. The mean of the distribution is biased low with respect to λ^{true} , i.e. $\Delta \mu < 0$. This makes sense. Because redMaPPer performs a global background subtraction, we expect $\langle \lambda^{ob} | \lambda^{true} \rangle = \lambda^{true}$ (Rykoff et al. 2014). Taking the expectation value of equation (3), it follows that $\langle \Delta^{\text{bgk}} \rangle = -\langle \Delta^{\text{prj}} \rangle < 0$. Projection effects increase with increasing redshift due to larger photometric errors, which raises $\langle \Delta^{prj} \rangle$ while decreasing $\mu = \langle \Delta^{\text{bgk}} \rangle$. In addition, since rich clusters are larger in the sky, richer clusters will exhibit stronger projections, leading to

a lower μ . This same reasoning explains the qualitative trends in $f^{\rm prj}$ and τ shown in Fig. 2. In particular, the pronounced increase $f^{\rm prj}$ reflects the fact that at lower redshifts, projection effects are driven primarily by the width of the red sequence. Once photometric noise becomes larger than the intrinsic width of the red sequence, the impact of projection effects increases with increasing redshift, leading to the enhancement seen in Fig. 2. Finally, the increased photometric errors of galaxies at higher redshift also explain why the variance of $\Delta^{\rm bkg}$, σ , increases with increasing redshift.

An important result from this analysis is that the richness errors quoted in the redMaPPer catalogue underestimate the true observational uncertainty by \sim 40–70 per cent depending on the richness and redshift of the cluster. This difference is due to the fact that the errors quoted in the redMaPPer catalogue represent the statistical uncertainty in the total number of cluster galaxies *assuming the membership probabilities are correct*. That is, it only accounts for the stochasticity in cluster membership. In practice, the membership probabilities themselves are subject to observational noise, boosting the observed error relative to the error calculated by redMaPPer.

3.2 How to include projection effects in simulated data

We wish to develop a method for adding projection effects to simulated data in a way that faithfully reproduces the impact of pro-



Figure 2. Dependence on the input richness and redshift of the model parameters that characterize the observational scatter and the magnitude of projection effects due to uncorrelated structures (equation 6).

jection effects in the real data. Populating haloes with galaxies in a multidimensional colour space in a way that adequately matches the detailed trends of cluster galaxies is difficult. Here, we assign richness values to haloes according to a richness–mass relation, and then project and percolate the halo catalogue in a way that mirrors the redMaPPer algorithm. We validate our method in Section 3.3.

Here, we describe our algorithm for computing the projected richness of a galaxy cluster given a simulated data set in which all haloes along the line of sight have been assigned an intrinsic richness. Specifically, given a halo with known position, redshift, projected area, and an assigned richness λ^{true} , we assign a total *projected* richness as follows:

(i) Sort the mock halo catalogue according to λ^{true} – the assigned intrinsic richness – in descending order. This step mimics the rank-ordering procedure of redMaPPer.

(ii) Starting from the richest cluster in the catalogue, assign an observed (projected) richness according to

$$\lambda_i^{\text{ob}} = \lambda_i^{\text{true}} + \Delta_i^{\text{prj}} = \lambda_i^{\text{true}} + \sum_{j \neq i}^N \lambda_j^{\text{true}} f_{ij}^A w(\Delta z_{ij}, z_j).$$
(7)

Here, λ^{true} is the richness of a galaxy cluster assigned using a fiducial scaling relation. f_{ij}^A is the fraction of area of the *j*th object that overlaps with the area of the *i*th object in projection. This assumes that the galaxies are uniformly distributed inside the cluster radius; Although a crude approximation, we have explicitly verified that using a more realistic radial profile model does not significantly impact the resulting analysis. We have not explored the sensitivity of our analysis to allow for elliptical galaxy distributions, which we leave for future work. Finally, $w(\Delta z_{ij}|z_j)$ is a redshift-dependent weight that accounts for the redshift distance between *i* and *j*. We provide detail next how the function $w(\Delta z)$ is calibrated.

(iii) For tests that include percolation effects, having measured the observed (projected) richness of cluster i, we update the in-

trinsic richness (and therefore the radius) of all clusters j > i via $\lambda_j^{\text{true}} = \lambda_j^{\text{true}}(1 - f_{ij}^A w(\Delta z_{ij}, z_j))$. This update subtracts out from each cluster *j* the galaxies that this cluster contributed to a richer system, mirroring the percolation algorithm employed in redMaP-Per. The richness perturbation Δ^{pre} due to percolation can be written as follows:

$$\Delta_j^{\rm prc} = \sum_{i$$

This quantity is a third source of stochastic noise that impacts the observed richness of a galaxy cluster and is added to the Δ^{prj} and Δ^{bkg} contributions in equation (3).

(iv) We move from cluster i to cluster i + 1 and iterate until we move through the whole halo list, arriving at our synthetic cluster catalogue.

At this point, the richness λ^{ob} does not include the noise due to observational errors, Δ^{bkg} . The final value for λ^{ob} is obtained by adding a Gaussian random draw from the Δ^{bkg} distribution calibrated in the previous section. While comparing our simulated data to the synthetic random clusters of Section 3.1, we do not apply the percolation step, but when calibrating the full impact of projection effects (Section 3.4) we explicitly incorporate this effect.

In order to fully specify our projection algorithm, we must calibrate the function $w(\Delta z, z_{cl})$, that is, the fraction of galaxies that a high-richness cluster will absorb from a lower ranked cluster at redshift $z_{cl} + \Delta z$, assuming perfect alignment of the two systems. This function is specific to the survey and cluster-finding algorithm under consideration and must be calibrated directly from the data. For this calibration, we re-measure the richness of every cluster in the redMaPPer catalogue along a grid of redshift values around each cluster's true redshift (see e.g. right-hand panels of Fig. 3). Given a cluster at redshift z_{cl} , the richness $\lambda(z)$ gives us the number of galaxies that would 'leak' into a higher ranked object along the same line of sight at redshift z. That is, we expect the function $\lambda(z) = \lambda w(\Delta z, z_{cl})$, where λ is the true richness of the cluster, and $\Delta z = z - z_{cl}$ is the redshift offset. Our analytic model for $w(\Delta z, z_{cl})$ is

$$w(\Delta z, z_{\rm cl}) = \begin{cases} 1 - \frac{(\Delta z)^2}{\sigma_z(z_{\rm cl})^2} , & |\Delta z| < \sigma_z(z_{\rm cl}) \\ 0 , & \text{otherwise} \end{cases} .$$
(9)

This functional form arises from the simple expectation that $w(\Delta z, z_{cl}) = 1$ when $\Delta z = 0$, and that $w(\Delta z, z_{cl}) = 0$ when $|\Delta z|$ is larger than some maximum separation σ_z , where σ_z depends on the cluster redshift.

Example fits to the function $w(\Delta z, z_{cl})$ as measured in the SDSS data are shown in the right-hand panels of Fig. 3. Note that our functional form has only one free parameter, σ_z . The best-fitting values for σ_z for every object in the SDSS redMaPPer sample are shown in the left-hand panel of Fig. 3. As expected, the size of the kernel increases with redshift due to larger photometric errors. At z > 0.33, the redMaPPer catalogue is no longer volume limited, and the faintest galaxies detected for every cluster reside at the survey's limiting magnitude. This results in the roughly constant width of the kernel function $w(\Delta z, z_{cl})$ at high redshifts. The scatter in σ_z values between clusters at the same redshift reflects the presence or absence of structures along the line of sight to each cluster: secondary structures add their richness to the naive expectation $\lambda w(\Delta z, z_{cl})$, thereby broadening the measured $\lambda(z)$ function. Consequently, if we wish to measure the 'leakage' $w(\Delta z, z_{cl})$, we should restrict ourselves to clusters that reside along clean lines of sight, i.e. clusters



Figure 3. Left-hand panel: The *blue dots* are the best-fitting values for σ_z obtained when fitting the curves $\lambda(z)$ for each cluster in the redMaPPer cluster catalogue (see text). The *red squares* represent the 5 percentile of the σ_z distribution estimated in redshift bins of width $\Delta z = 0.01$. The *solid orange* line shows the model for $\sigma_z(z)$ adopted for the analysis. Right-hand panels: The *blue solid* lines are the measured $\lambda(z)$ for the three clusters labelled with triangles in the left-hand panel; the *red solid* lines represent the best-fitting model for $w(\Delta z, z_{cl})$; for comparison, the *black dashed* lines show the redshift kernel expected for *clear* l.o.s. clusters, i.e. assuming the calibrated $\sigma_z(z)$ in the computation of the kernel $w(\Delta z, z_{cl})$.

for which there is no broadening of the curve $\lambda(z)$ due to structures along the line of sight. We estimate the leakage function $w(\Delta z, z_{cl})$ as the lower envelope defining the 5 per cent narrowest kernels in Fig. 3. This 5 per cent envelope is estimated in redshift bins of width $\Delta z = 0.01$, which are fit with a broken log-linear model. Our best fit, shown with the *orange* line in Fig. 3, gives the relation

$$\log \sigma_z(z) = 2.299 (z - 0.32) - 0.961 \quad \text{for } z \le 0.32,$$

$$\log \sigma_z(z) = 0.185 (z - 0.32) - 0.961 \quad \text{for } z > 0.32. \tag{10}$$

We have explicitly verified that our final model for projection effects is robust to modest modifications of our method for calculating the lower envelope of the data for $\sigma_z(z)$ shown in Fig. 3. Specifically, we verified that using the 10th percentile of the σ_z distribution to define $\sigma_z(z)$ does not appreciably affect our results (see Sections 3.3 and 4). The break in the figure reflects the transition of the SDSS redMaPPer catalog from being volume limited to limited by the survey depth.

3.3 Validation of the projection effects model on simulated data

We seek to validate our model for introducing projection effects in simulations by generating a synthetic cluster catalogue and testing whether the projection effects from uncorrelated large-scale structure in this mock catalogue match the observational results from Section 3.1. Agreement on the impact of projection effects between the simulated and real data sets constitutes strong evidence that our methodology for including projection effects in the simulation is valid.

To generate a synthetic cluster catalogue, we start with the halo catalogue extracted from an N-body simulation of a flat-ACDM cosmological model with $\Omega_m = 0.286$, $h_0 = 0.7$, $\Omega_b = 0.047$, $n_s =$ 0.96, and $\sigma_8 = 0.82$ (DeRose et al. 2018, in preparation; Wechsler et al. 2018, in preparation). The simulation, containing 1400³ particles in a $[1050 h^{-1} \text{ Mpc}]^3$ volume, has been run with the L-GADGET code, a variant of GADGET (Springel 2005). A light-cone covering a quarter of the sky, over the redshift range 0.1 < z < 0.9, was output from the simulation on the fly. The halo catalogue has been created with the Rockstar halo finder (Behroozi, Wechsler & Wu 2013), and it includes haloes down to $M_{200m} = 10^{12.5} [M_{\odot}/h]$. Throughout, all masses refer to an overdensity of 200 with respect to the mean. To assign a richness to the haloes, we rely on the results of Simet et al. (2017) who placed constraints on the mass-richness relation of SDSS redMaPPer clusters. Specifically, we assign to each halo a richness drawn from a lognormal distribution having mean

$$\ln\langle\lambda^{\rm true}|M\rangle = \ln\lambda_0 + \alpha \ln\left(\frac{M}{M^*}\right)\,,\tag{11}$$



Figure 4. Comparison of the probability distributions $P(\lambda^{ob}|\lambda^{true}, z)$ as recovered from the data (*blue* histograms) and our simulated catalogue (*red* histograms). In both cases, synthetic clusters are added at random positions when measuring λ^{ob} . The shaded areas correspond to the statistical uncertainty of the samples.

and variance

$$\sigma_{\ln\lambda-M}^{2} = \frac{\langle \lambda^{\text{true}} | M \rangle - 1}{\langle \lambda^{\text{true}} | M \rangle^{2}} + \sigma_{\text{intr}}^{2} \,, \tag{12}$$

where the model parameter values are $\alpha = 0.70$, $\lambda_0 = 40$, log M * = 14.348, and $\sigma_{intr} = 0.25$. The scatter model is Poissonian when the number of satellite galaxies is low but super-Poissonian at high occupancy. The fiducial value of the scatter parameter σ_{intr} is motivated from comparisons of the redMaPPer catalogue to X-ray and SZ clusters (Rozo & Rykoff 2014; Rozo et al. 2015). A more extensive analysis of the scatter of the richness–mass relation from comparison to X-ray data will be presented in an upcoming paper (Farahi et al., in preparation). Finally, as per the convention adopted by the redMaPPer algorithm, we assign a physical radius to each halo based on its assigned richness: $R(\lambda) = (\lambda/100)^{0.2} [Mpc/h]$. The radius, in turn, defines the projected angular extent of the halo: $\pi [R_{\lambda}/D_A(z)]^2$.

Given this simulated cluster catalogue, we assign a projected cluster richness to every halo as detailed in Section 3.2. To validate the projected richness, we inject 5000 clusters in the simulated data set at random positions and compute their projected cluster richness. These injected clusters are simply tagged with a richness value, not a full galaxy distribution, and therefore there is no 'observational noise' associated with the injection. Instead, we add the Gaussian random noise calibrated in Section 3.1 to the observed richness for each cluster. Since this noise is Gaussian, any non-Gaussian tails in the simulated data set necessarily come from the projection effects modelling described in Section 3.2.

Fig. 4 compares the probability distributions $P(\lambda^{ob}|\lambda^{true}, z)$ recovered in our simulated data set (red histogram) to the SDSS results obtained by injecting synthetic clusters at random positions (blue



Figure 5. The probability distributions $P(\lambda^{ob}|\lambda^{true}, z)$ as calibrated under a variety of different assumptions. The *red* line shows the distribution recovered from our fiducial mock catalogue detailed in Section 3.3. The *blue* histograms are obtained from mock catalogues in which we vary the richness–mass relation parameters within their allotted errors or using the 10th percentile of the σ_z distribution to calibrate the redshift kernel. These differences have only a modest impact on the resulting probability distribution $P(\lambda^{ob}|\lambda^{true}, z)$.

histogram). The shaded regions for the simulated data sets correspond to the statistical uncertainty of the samples, estimated as the square root of the number of synthetic clusters retrieved with a given λ^{ob} . There is good agreement between the two distributions at all input richness and redshifts tested. A small horizontal shift of the distributions can be seen in the middle panel of Fig. 4. However, the *shape* of the distributions is well matched. Since small horizontal shifts are exactly degenerate with the richness–mass relation, they are trivially absorbed into the nuisance parameters of a standard cluster abundance study.

A key question is the degree to which the recovered incidence of projection effects depends on the details of the input richnessmass relation used in our analysis. We have verified that shifting the richness-mass relation parameters used to generate the mock catalogue has a negligible impact on the resulting distributions when varied within the ± 0.1 uncertainty for the slope and amplitude of the mass-richness relation of Simet et al. (2017). We have also tested varying the intrinsic scatter by ± 0.1 , again finding a negligible impact on the recovered distributions. Likewise, modest changes in the calibration of the redshift kernel – e.g. considering the 10th percentile of the σ_z distribution instead of the 5th percentile to define $\sigma_z(z)$ – does not appreciably affect our results. As an example, an explicit comparison of these variations is shown in Fig. 5 for clusters of input richness $\lambda^{true} = 58$ at z = 0.2.

Finally, the magnitude of projection effects should also depend on cosmology; e.g. larger values of σ_8 and/or Ω_m entail a larger number density of haloes and thus stronger projection effects. In Appendix A, we develop an analytic model for calculating the relative shift of the parameters characterizing the projection effects – f_{prj} and τ – as a function of cosmology. Fig. 6 shows the response of $P(\lambda^{ob}|\lambda^{true})$ to the cosmological dependent shifts of the projection effect parameters. Specifically, the *blue* lines have been obtained from equation (6) using the best-fitting parameters derived from the data, but correcting τ and \int^{prj} for the analytically derived shift corresponding to 20 different cosmologies. The 20 input cosmologies, shown with the *orange dots* in the inset plot of Fig. 6, have been chosen sampling the posterior distribution derived from the cosmol-



Figure 6. Effect of cosmology on the probability distributions $P(\lambda^{ob}|\lambda^{true}, z)$. The *red solid* line shows our best-fitting model to the data. The *blue* lines are obtained shifting the best-fitting values of τ and f^{prj} according to the analytically derived correction detailed in Appendix A for different cosmologies. The orange dots in the inset plot show the cosmological parameter values used to generate the thin blue lines in the above figure. The confidence contours of the inset are those derived from the mock cosmological analysis of Section 4. The red stars correspond to the cosmologies tested in Section 4 to assess the sensitivity of our cosmological posteriors to the input cosmological model used when calibrating $P(\lambda^{ob}|\lambda^{true}, z)$.

ogy analysis of the simulated data set using our fiducial values (see Section 4). This test shows that the cosmological sensitivity of the projection effects is mild.

We further demonstrate the robustness of our calibration to the input cosmology by selecting a few cosmological models that fall just outside the 95 per cent confidence region of the posterior derived from our simulated data set (*red stars* in the inset plot). We calculate $f_{\rm proj}$ and τ for these models and explicitly verify that the resulting cosmological posteriors are not significantly different when using these values. That is, the cosmological dependence of projection effects has a negligible impact on cosmological constraints obtained using our model. For further details, see Section 4.

3.4 Characterization of the projection effects due to correlated large-scale structure

Having validated our algorithm to include projections and observational noise into our simulated cluster catalogues, we proceed to calibrate the full distribution $P(\lambda^{ob}|\lambda^{true}, z)$ for real galaxy clusters, including the impact of correlated large-scale structure. We again begin by assigning every halo in our simulation a true intrinsic richness λ^{true} from the distribution $P(\lambda^{\text{true}}|M, z)$. We wish to calibrate the distribution $P(\lambda^{ob}|\lambda^{true}, z)$ for clusters of a given input richness, λ_{in}^{true} , and redshift, z_{in} . To do so, we compute the observed cluster richness for all haloes in the catalogue having a 'true ' richness and redshift equal to the desired input richness/redshift. In practice, we use the criteria $|\lambda^{true} - \lambda^{true}_{in}| < 0.1\lambda^{true}_{in}$ and $|z - z_{in}| < 0.025$ to select the haloes of interest and replace the assigned richness λ^{true} of the selected haloes by λ_{in}^{true} to avoid introducing artificial scatter in the recovered distribution. Next, we proceed to compute the projected richness of the targeted haloes as per Section 3.2. We include percolation effects in this analysis. If the number of selected clusters in the catalogue is less than 5000, we generate a new mock catalogue and iterate the procedure until we arrive at 5000 independent realizations of $P(\lambda^{ob}|\lambda_{in}^{true}, z_{in})$. The key difference between the distribution $P(\lambda^{ob}|\lambda^{true}, z)$ computed here and that obtained in Sections 3.1 or 3.3 is that the clusters are now correctly embedded within the large-scale structure of the Universe, and therefore correlated large-scale structure contributes to the incidence of projection effects.

The resulting distributions in λ^{ob} are shown in Fig. 7 for different redshift and richness bins. As expected, the magnitude of projection effects increases compared to that obtained when injecting synthetic clusters at random points (compare the *black dot–dashed* and *red dashed* lines in Fig. 7). The difference is especially pronounced for the richest clusters – i.e. the most massive ones – that live in the most dense environments. Moreover, for low-input richness the distribution develops a tail towards low λ^{ob} due to percolation: lowrichness clusters lose member galaxies to richer systems along the line of sight.

Following equation (3), we model the distributions by setting λ^{ob} to the sum of three random variables:

$$\lambda^{\rm ob} = \lambda^{\rm true} + \Delta^{\rm bkg} + \Delta^{\rm prj} + \Delta^{\rm prc}.$$
(13)

Note that in this equation, the term Δ^{prj} still refers to the noise due to projection effects, but this noise term now incorporates the effects of correlated large-scale structure. That is, Δ^{prj} in the above equation is drawn from a different distribution than the noise term Δ^{prj} appearing in equation (3). In addition, the above equation includes an additional noise term Δ^{prc} to account for the effect of percolation. We model the distribution of Δ^{prc} via

$$P(\Delta^{\rm prc}|\lambda^{\rm true}, z) = (1 - f^{\rm msk})\delta_D(\Delta^{\rm prc}) + \frac{f^{\rm msk}}{\lambda^{\rm true}}\Theta(-\Delta^{\rm prc})\Theta(\Delta^{\rm prc} + \lambda^{\rm true}).$$
(14)

Here, f^{msk} represents the fraction of clusters masked by higher ranked objects. The second component of the distribution requires that Δ^{prc} is equally likely to remove anywhere between no galaxies and the full λ^{true} galaxies of the projected halo. That is, $\Delta^{\text{prc}} \in [-\lambda^{\text{true}}, 0]$. As for equation (5), we have found empirically that this distribution provides an accurate fit to our simulated data.

Convolving the probability distributions of the three random variables defining λ^{ob} – i.e. a Gaussian for Δ^{bkg} , equation (5) for Δ^{prj} , and equation (14) for Δ^{prc} – we arrive at our final expression for $P(\lambda^{ob}|\lambda^{true}, z)$:

$$\begin{split} P(\lambda^{\text{ob}}|\lambda^{\text{true}}, z) &= (1 - f^{\text{msk}})(1 - f^{\text{prj}}) \frac{e^{-\frac{(\lambda^{\text{ob}} - \mu)^2}{2\sigma^2}}}{\sqrt{2\pi\sigma^2}} \\ &+ \frac{1}{2} \left[(1 - f^{\text{msk}})f^{\text{prj}}\tau + \frac{f^{\text{msk}}f^{\text{prj}}}{\lambda^{\text{true}}} \right] e^{\frac{\tau}{2}(2\mu + \tau\sigma^2 - 2\lambda^{\text{ob}})} \text{erfc}\left(\frac{\mu + \tau\sigma^2 - \lambda^{\text{ob}}}{\sqrt{2\sigma}}\right) \\ &+ \frac{f^{\text{msk}}}{2\lambda^{\text{true}}} \left[\text{erfc}\left(\frac{\mu - \lambda^{\text{ob}} - \lambda^{\text{true}}}{\sqrt{2\sigma}}\right) - \text{erfc}\left(\frac{\mu - \lambda^{\text{ob}}}{\sqrt{2\sigma}}\right) \right] \\ &- \frac{f^{\text{msk}}f^{\text{prj}}}{2\lambda^{\text{true}}} \left[e^{-\tau\lambda^{\text{true}}} e^{\frac{\tau}{2}(2\mu + \tau\sigma^2 - 2\lambda^{\text{ob}})} \text{erfc}\left(\frac{\mu + \tau\sigma^2 - \lambda^{\text{ob}} - \lambda^{\text{true}}}{\sqrt{2\sigma}}\right) \right], \quad (15) \end{split}$$

where, as in equation (6), the parameters μ and σ characterize the Gaussian kernel due to observational noise, while $f^{\rm prj}$ and τ correspond to the fraction of clusters affected by projections and the magnitude of such effect, respectively. The above equation looks complicated but is conceptually straight forward: Projection effects lead to a boost in the richness. Percolation subtracts out some galaxies because a fraction of the galaxies of low-mass haloes have been mistakenly assigned to richer systems. Finally, there is some Gaussian observational noise on top of these two effects. Indeed, we view the conceptual simplicity of our model as a key asset, despite the many terms in equation (15).

The best-fitting values of the parameters characterizing the impact of correlated structures – τ , $f^{\rm prj}$, $f^{\rm msk}$ – as a function of input



Figure 7. $P(\lambda^{ob}|\lambda^{true}, z)$ for clusters, including the effect of correlated large-scale structure and percolation, as determined from our simulations. The observed richness, λ^{ob} , is computed by applying our data calibrated method to include projection effects and background subtraction noise (Section 3.2) The *blue* histogram shows the distributions recovered from the mock data measuring λ^{ob} of 5000 clusters at their actual position along the large-scale structure for a grid of input redshifts and richness (see labels). The shaded area represents the statistical uncertainty of the mock sample. The *red dashed* lines are given by the best-fitting model of equation (15). For comparison, we also include the best-fitting model for $P(\lambda^{ob}|\lambda^{true}, z)$ obtained in Section 3.1 by injecting clusters at random positions. Evidently, correlated large-scale structure significantly boosts the impact of projection effects.

richness and redshift are shown in Fig. 8. As expected, when the impact of correlated structures is included, the fraction of objects affected by projections (f^{prj}) is larger, reaching one for $\lambda^{true} \gtrsim 40$. Similarly, the magnitude of the richness perturbations increases – i.e. τ values decrease – compared to the case when only uncorrelated structures are considered (see for comparison Fig. 2). Quantitatively, correlated structures boost the richness perturbation Δ^{prj} by a factor between 2 and 4 in the λ^{true} range 20–100.'

The fraction of masked clusters (f^{msk}) as a function of richness may seem surprising, but this number includes clusters that had even tiny amounts of masking. The fraction of haloes with $\lambda^{true} = 20$ that suffer more than 50 per cent masking is only 5 per cent. Moreover, these values are well understood: They *must* be there due to purely geometric effects, and their precise value is fairly robust to changes in the details of the percolation. For instance, changing the redMaP-Per percolation radius by 15 per cent – equivalent to assigning the percolation radius of a richness $\lambda = 50$ clusters to a richness $\lambda =$ 100 cluster – changes the abundance function by $\approx \pm 2$ per cent. Such changes have a negligible impact on our cosmological inferences.

4 THE IMPACT OF PROJECTION EFFECTS ON COSMOLOGICAL PARAMETER INFERENCE

To assess the relevance of the proposed modelling on cosmological parameter inference, we perform a cosmological analysis that combines simulated cluster number counts data and weak-lensing mass measurements. Specifically, we reproduce the cosmological analysis performed in a companion paper (Costanzi et al., in preparation), where we use the model developed here to place cosmological constraints using the SDSS redMaPPer catalogue. A detailed description of the full likelihood is presented in that work. In addition, a similar analysis using the DES Y1 data is forthcoming. Here, we limit ourselves to a brief summary.

Our synthetic data vector is derived from the halo catalogue introduced in Section 3.2 implementing our procedure to include projection effects in simulated data. The data vector consists of the number of galaxy clusters in five richness bins – the bin edges are $\Delta \lambda^{ob} = [20, 27.9, 37.6, 50.3, 69.3, 140]$ – and two redshift bins – $z \in [0.1, 0.2)$ and $z \in [0.2, 0.3)$. We assume a weaklensing analysis enables us to recover the mean mass for the clusters in each richness/redshift bin. These mean masses are taken by



Figure 8. Dependence on the input richness and redshift of the model parameters that characterize projection and percolation effects, including the impact of correlated structures along the line of sight (equation 15). The other two model parameters not shown in the figure ($\Delta\mu$, σ) are kept fixed to the values shown in Fig. 2.

computing the mean halo mass of the clusters in a bin. Random noise is added using a multivariate Gaussian distribution defined by the covariance matrix for the weak-lensing mass estimates. The latter is computed starting from the weak-lensing mass errors derived for the redMaPPer SDSS catalogue by Simet et al. (2017), and assuming that errors associated with the multiplicative shear bias, photometric redshift uncertainties, projection effects, and triaxiality, are all perfectly correlated across all richness bins. The statistical shape noise is taken directly from the weak-lensing analysis by Simet et al. (2017). We do not re-scale the shape noise errors to account for the number of clusters in the simulations and each bin: the errors are exactly those from Simet et al. (2017). The uncertainty in the amplitude of the mass-richness relation for the simulated data vector is ≈4.5 per cent, smaller than the corresponding error budget in SDSS (the simulation has a larger number of clusters, and we have two redshift bins, each with errors identical to the single-redshift bin result for SDSS), but comparable to the error recently reported by McClintock et al. (2018) with the DES Y1 cluster sample.

Given these synthetic data vectors and their covariance matrix, we sample the appropriate likelihood distribution using the emcee package⁸ (Foreman-Mackey et al. 2013) to explore the parameter space. The likelihood is modelled as a Gaussian distribution. The expectation value for the number counts is computed by integrating equation (1) over the relevant richness and redshift bin. Similarly, the expected mean cluster mass is computed by weighting equation (1) by the halo mass and integrating over the λ^{ob} and z bins. The covariance matrix for the abundances includes both Poisson noise and sample variance (e.g. Hu & Kravtsov 2003), while the covariance matrix for the weak-lensing mass estimates is described above. We assume no covariance between the weak-lensing mass data and the abundance data.

To assess the relevance of projection effects on parameter inference, we consider four models for the scatter between the *true* and *observed* richness:

⁸http://dan.iel.fm/emcee/

(i) We account for projection effects using equation (15) with the best-fitting values recovered from the analysis as our model parameters.

(ii) We neglect the effect of correlated structures using $P(\lambda^{ob}|\lambda^{true}, z)$ calibrated from cluster placed at random positions.

(iii) We neglect the effect of masking setting f^{msk} to zero in equation (15).

(iv) We ignore both masking and projection effects by setting $\lambda^{ob} = \lambda^{true} + \Delta^{bkg}$, i.e. we consider only the Gaussian observational noise term. This model is typical of analyses to date and ignores the impact of projection effects on the shape of $P(\lambda^{ob}|\lambda^{true}, z)$ (e.g. Rozo et al. 2007, 2010).

In all cases, we simultaneously constrain the cosmological parameters σ_8 and Ω_m , and the richness–mass relation parameters $\ln \lambda_0$, α , and σ_{intr} (see equations 11 and 12).

The results of our analyses are shown in Fig. 9. As expected, model (i) recovers both the cosmological and richness-mass relation input parameters. When neglecting the effects of correlated structures or masking – models (ii) and (iii) – the input cosmological parameters are still recovered within errors, though with a $\sim 1\sigma$ bias compared to the posteriors obtained in model (i). The relatively small bias reflects the fact that in model (ii) the smaller skewness of $P(\lambda^{ob}|\lambda^{true}, z)$ is compensated by a steeper slope and larger normalization of the richness-mass relation. Turning to model (iii). masking effects are rare and impact primarily low-richness objects $-\lambda \lesssim 20$ – so we are able to correctly recover the fiducial richness– mass relation parameters despite ignoring percolation effects. By contrast, for model (iv) the recovered richness-mass relation is biased, and the corresponding cosmological constraints disfavour the input cosmology at more than 2σ . Specifically, the cluster normalization condition parameter $S_8 \equiv \sigma_8 (\Omega_m/0.3)^{1/2}$ is shifted by $\Delta S_8 =$ 0.05 compared to model (i), i.e. a bias larger than two times the uncertainty associated with S_8 for such an analysis. Unsurprisingly, the recovered scatter $\sigma_{intr} \sim 0.5$ is significantly larger than the input scatter for the simulation, $\sigma_{intr} = 0.25$. Despite this extra scatter absorbed by σ_{intr} , the mismatch between the true *shape* of $P(\lambda^{ob}|M,$ z) and the model assumed in (*iv*) results in a biased cosmological inference.

While this analysis clearly shows the importance of accounting for projection effects, it is important to stress that the level of biases caused by an incorrect calibration of $P(\lambda^{ob}|\lambda^{true}, z)$ depends on the size of the cluster catalogue, the accuracy of the mass calibration, and the flexibility of the richness–mass relation adopted. In particular for a mock catalogue having the same statistical properties as those of the SDSS redMaPPer catalog and its associated weaklensing data, we find that the cosmological parameter posteriors are only minimally biased. That is, the modelling described in this paper is necessary for Stage III dark energy experiments but not for stage II.

Finally, we test the robustness of our results to the details of the procedure used to calibrate the impact of projection effects, specifically the input cosmology and richness–mass relation parameters of the simulation (i.e. Ω_m , σ_8 , α , $\ln \lambda_0$, and σ_{intr}), and the percentile used to calibrate the width $\sigma_z(z)$ of the projection kernel $w(\Delta z, z)$. To this end, following Section 3.4, we re-calibrate $P(\lambda^{ob}|\lambda^{true}, z)$ three times as follows: (*i*) using mock catalogues generated by perturbing the richness–mass relation parameters used to populate the simulation by one standard deviation ($\sigma_\alpha = \sigma_{\ln \lambda_0} = 0.1$), (*ii*) approximating the lower envelope of the redshift kernel with the 90 percentile (see Section 3.2 for details), and (*iii*) assuming four different input cosmologies falling outside the 95 per cent confidence



Figure 9. Posterior on cosmological and richness-mass relation parameters for our synthetic data set. The synthetic data were generated by applying our procedure to include projection effects and observational noise on a simulated halo catalog as detailed in Section 3.2. We considered four separate cases. The *blue* contours are obtained by accounting for projection effects as advocated in this work. The *orange* contours are derived using $P(\lambda^{ob}|\lambda^{true}, z)$ as calibrated from clusters injected at random positions, i.e. neglecting the effect of correlated structures. *The green* contours are obtained neglecting masking effects, that is, setting the parameter f^{msk} to zero in equation (15). Finally, the *pink* contours are derived ignoring both projection and masking effects by setting $P(\lambda^{ob}|\lambda^{true}, z)$ equal to the Gaussian noise characterizing observational noise. We can see that failing to properly model projection effects can potentially introduce large biases in the inferred cosmological parameters.

region of our fiducial posterior distribution. As for the latter, we use equation (A8) to derive the cosmology-dependent shift of the projection effect parameters used in equation (15). For each new calibration of $P(\lambda^{ob}|\lambda^{true}, z)$, we repeat the cosmological analysis keeping the same fiducial mock data and covariance matrices described before. That is, the input data vector into our likelihood is always the same.

The results of these analyses are summarized in Fig. 10 that compares the 68 per cent confidence regions derived using the different calibrations of $P(\lambda^{ob}|\lambda^{true}, z)$ (coloured error bars) with the results obtained using the reference model (*shaded grey* area). We consistently recover the correct cosmological and richness–mass relation parameters regardless of the details of how we calibrate our projection effects model. In short, our calibration procedure is both robust and sufficient for enabling accurate cosmological parameter estimates from current cluster surveys.

5 SUMMARY AND CONCLUSIONS

We have developed a new algorithm for quantitatively characterizing projection effects in cluster catalogues and applied this algorithm to the redMaPPer SDSS DR8 cluster catalogue. Our method combines real data with *N*-body simulations to correctly account for the effects of correlated large-scale structure on projection effects.



Figure 10. Comparison of the 68 per cent confidence regions derived from our synthetic data set to the posteriors from our fiducial analysis after perturbing the input model parameters relevant for the calibration of $P(\lambda^{ob}|\lambda^{true}, z)$. The shaded area corresponds to 68 per cent confidence region derived using our reference model. The coloured error bars correspond to the results derived using $P(\lambda^{ob}|\lambda^{true}, z)$ calibrated varying: the richness–mass relation parameters $(i-i\nu)$, the percentile used to define the redshift kernel (ν) , or the input cosmology $(\nu i-ix)$ (see labels in the plot).

Specifically, we use the real data to calibrate the observational noise in richness estimates due to photometric noise and background subtraction and to validate our method for incorporating projection effects into simulations. By comparing the probability distributions for λ^{ob} given λ^{true} as recovered in both simulated and real data, we are able to demonstrate the validity of our method for adding projection effects in simulations. Finally, we use these quantitatively validated numerical simulations to characterize the impact of correlated large-scale structures in the recovered richness measurements.

We find that projection effects can substantially alter the observed richness, and that the effect is especially strong in rich galaxy clusters due to the abundance of correlated structures around these systems. By performing a cosmological analysis of a synthetic data set with a known underlying cosmology, we demonstrate that explicitly modelling projection effects is necessary in order to derive unbiased cosmological constraints from upcoming photometrically selected cluster catalogues.

The fully calibrated distribution $P(\lambda^{ob}|\lambda^{true}, z)$ recovered in this analysis (equation 15) will be utilized in a companion paper (Costanzi et al., in preparation) to derive cosmological constraints from the SDSS redMaPPer cluster sample. This formalism will further be applied to the analysis of the DES Year 1 redMaPPer cluster catalogue. We note in particular that the wider redshift range spanned by DES Year 1 redMaPPer catalogue (0.2 < z < 0.65) does not represent a limitation for the application of the method described in this work: the calibration of the redshift kernel $w(\Delta z, z_{cl})$, and observational noise parameters $\Delta \mu$ and σ , being performed directly on the data, automatically extends to the whole redshift range of the catalogue. In addition, halo catalogues covering the relevant redshift range and with the appropriate mass resolution are already available. Following the tests performed in Section 4, we will assess the robustness of the inferred results to the $P(\lambda^{ob}|\lambda^{true}, z)$ calibration by repeating the cosmological analysis with different calibrations of the projection effect parameters, as obtained using a variety of cosmologies and input richness-mass relations. As demonstrated in Section 4, similar analyses to that carried out here will be necessary for all future photometric cluster surveys seeking to place cosmological constraints.

We again emphasize that the calibration of projection effects in this work is specific to the SDSS redMaPPer cluster sample, and that other cluster-finding algorithms and/or other data sets will require a full re-calibration of projections effects, as these depend both on the algorithm employed and the photometric properties of the survey. Nevertheless, the method described in this paper can be in principle generalized to photometric cluster catalogues produced with different cluster-finding algorithms and/or data – e.g. the cluster samples that will be provided by the forthcoming *Euclid*⁹ and Large Synoptic Survey Telescope¹⁰ – or even selected in other wavelengths – e.g. using X-ray data or the Sunyaev–Zeldovich signal. Its applicability relies on the possibility of measuring and modelling the effective projection kernel $w(\Delta z, z_{cl})$ for the specific cluster finder/observable adopted.

Ultimately, a full calibration of $P(\lambda^{ob}|\lambda^{true}, z)$ should describe the full complexity of the mapping between haloes and clusters, including e.g. miscentring, triaxiality, blending, and fragmentation effects, tested on appropriately tuned synthetic galaxy catalogues from cosmological simulations. Moreover, additional work is required to enable forward modelling of projection effects for cluster lensing. In the mean time, cosmological analyses must rely on 'backwards modelling' of projection effects for these two probes (e.g. Baxter et al. 2016; Simet et al. 2017; McClintock et al. 2018). Nevertheless, the success of the model advocated in this work is an important step forward in the modelling of photometric cluster samples and provides a critical stepping stone in our quest to saturate the statistical limit of ongoing and future photometric cluster surveys.

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APPENDIX A: ANALYTIC DERIVATION OF PROJECTION EFFECT PARAMETERS

Here, we present a model to estimate analytically the projection effect parameters for a given input cosmology and richness–mass relation. The results of this section are used in the main analysis to estimate the response of the projection effect parameters to a shift of the cosmological parameters σ_8 and Ω_m .

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The number of clusters expected to fall inside the light-cone defined by the angular size of a cluster having radius $R(\lambda^{true})$ at redshift z^{true} is given by

$$\bar{N}_{\Omega}(\lambda^{\text{true}}, z^{\text{true}}) = \int_{0}^{\infty} dz \, \frac{dV}{dz d\Omega} \int_{0}^{\infty} d\lambda \, \Omega(\lambda^{\text{true}}, z^{\text{true}}, \lambda, z) \int_{0}^{\infty} dM \, n(M, z) P(\lambda|M, z) \,, \tag{A1}$$

where the angular aperture within which we count objects is defined by the sum of the angular radii, ϑ , of the objects considered:

$$\vartheta(\lambda, z) = \frac{R(\lambda)}{D_A(z)}$$

$$\Omega(\lambda^{\text{true}}, z^{\text{true}}, \lambda, z) = 2\pi \left[1 - \cos\left(\vartheta(\lambda^{\text{true}}, z^{\text{true}}) + \vartheta(\lambda, z)\right)\right].$$
(A2)

For a cluster placed at a random position, the expected shift on the observed richness due to projection effects, $\bar{\Delta}^{prj}$, can be estimated by weighting the previous equation by the number of member galaxies that each cluster has inside the appropriate light-cone, as these are the galaxies that can be 'shared' with the main halo at z^{true} , i.e. following equation (4):

$$\bar{\Delta}^{\rm prj}(\lambda^{\rm true}, z^{\rm true}) = \int_0^\infty dz \, \frac{dV}{dz d\Omega} \int_0^\infty d\lambda \, \Omega(\lambda^{\rm true}, z^{\rm true}, \lambda, z)$$
$$\Delta^{\rm prj}(\lambda, z) \int_0^\infty dM \, n(M, z) P(\lambda|M, z) \,, \qquad (A3)$$

where we have defined

$$\Delta^{\rm prj}(\lambda, z) = w(z - z^{\rm true}, \sigma_z(z)) \bar{f}(\lambda^{\rm true}, z^{\rm true}, \lambda, z) \lambda, \qquad (A4)$$

 $w(z - z^{true}, \sigma_z(z))$ is the redshift weight defined in equation (9), and $\overline{f}(\lambda^{true}, z^{true}, \lambda, z)$ is the mean fraction of overlapping area of haloes inside the appropriate light-cone, i.e. in the angular aperture Ω defined by $\vartheta(\lambda^{true}, z^{true})$ and $\vartheta(\lambda, z)$. Using the flat-sky approximation, the integral over the solid angle Ω can be solved analytically, and the mean fraction of overlapping area reads

$$\bar{f}(\lambda^{\text{true}}, z^{\text{true}}, \lambda, z) = \left(1 + \frac{\vartheta(\lambda, z)}{\vartheta(\lambda^{\text{true}}, z^{\text{true}})}\right)^{-2}.$$
(A5)

Assuming $N_{\Omega}(\lambda^{true}, z^{true})$ to follow a Poisson distribution, the variance of Δ^{prj} can be computed as:

$$\operatorname{Var}(\Delta^{\operatorname{prj}}(\lambda^{\operatorname{true}}, z^{\operatorname{true}})) = \int_0^\infty \mathrm{d}z \, \frac{\mathrm{d}V}{\mathrm{d}z \, \mathrm{d} \,\Omega} \int_0^\infty \mathrm{d} \,\lambda \,\Omega(\lambda^{\operatorname{true}}, z^{\operatorname{true}}, \lambda, z) \left(\Delta^{\operatorname{prj}}(\lambda, z)\right)^2 \int_0^\infty \mathrm{d}M \, n(M, z) P(\lambda|M, z) \,.$$
(A6)

Assuming $P(\Delta^{\text{prj}})$ to follow equation (5), we can relate the latter two derived quantities to the two model parameters f^{prj} and τ . In particular, from equation (5) it follows that

$$\bar{\Delta}^{\text{prj}} = \frac{f^{\text{prj}}}{\tau},$$

$$\text{Var}(\Delta^{\text{prj}}) = \frac{f^{\text{prj}}(2 - f^{\text{prj}})}{\tau^2}.$$
(A7)

Solving for f^{prj} and τ , one gets

$$f^{\text{prj}} = 2 \frac{(\bar{\Delta}^{\text{prj}})^2}{(\bar{\Delta}^{\text{prj}})^2 + \text{Var}(\Delta^{\text{prj}})},$$

$$\tau = 2 \frac{\bar{\Delta}^{\text{prj}}}{(\bar{\Delta}^{\text{prj}})^2 + \text{Var}(\Delta^{\text{prj}})}.$$
 (A8)

To verify the above assumptions we use mock catalogues. Specifically, from the analysis performed in Section 3.3 we compute $\bar{\Delta}^{prj}$



Figure A1. Comparison of the theoretical predictions of $\overline{\Delta}^{\text{prj}}$ (*upper panel*) and Var(Δ^{prj}) (*lower* panel) with the values recovered from the *random* mock catalogue for different input richness and redshifts. The bands correspond to the errors on the estimate of the mean and variance from the mock catalogue.

and $Var(\Delta^{prj})$ for the various input (λ_{in}, z_{in}) tested and compare these values with the ones derived from equations (A3) and (A6).

The result of this test is shown in Fig. A1 for different richness and redshift bins. Our model for the expectation value of Δ^{prj} is only slightly biased towards higher values, whereas our theoretical predictions for the variance are biased low by ~10–20 per cent. The main reason for the latter disagreement is due to correlated structures along the line of sight in the mock catalogue: even if we are considering Δ^{prj} for clusters placed at random positions, the objects that appear to be in projection are not randomly distributed along the radial direction. We have verified this explicitly: when we repeat the analysis performed in Section 3.3 after randomizing the angular positions of all clusters in the mock catalogue, then the simulations agree with our theoretical model at the 5 per cent level.

Even if the theoretical model proposed is not capable of fully reproducing the mock results, we can use it to estimate the impact of cosmology on projection effects. In particular, we exploit the analytic model to evaluate the relative shift of τ and f^{prj} as a function of cosmology. As an example to illustrate the magnitude of the variation of τ and f^{prj} , we consider a set of cosmologies satisfying the relation: $\sigma_8(\Omega_m/0.3)^{0.58} = 0.80$. The latter corresponds to the degeneracy direction between σ_8 and Ω_m recovered from the mock cosmological analysis of Section 4. Fig. A2 shows the shift of τ and $f^{\rm prj}$ relative to their values on the fiducial cosmology ($\sigma_8 =$ 0.82, $\Omega_m = 0.286$), as a function of the cosmological model for different input richnesses and redshifts. The magnitude of the shift is almost independent of the input richness and shows some modest variation with redshift. The changes in $P(\lambda^{ob}|\lambda^{true}, z)$ shown in Fig. 6 correspond to the shifts in τ and f^{prj} computed via equation (A8) for 30 pairs of (σ_8, Ω_m) values randomly sampled from the posterior derived from the cosmological analysis detailed in Section 4.

The above analytical derivation can be ideally extended to real clusters accounting for correlated structures. Perhaps the simplest



Figure A2. Predicted shift of τ and f^{prj} relative to their fiducial cosmology values for different combinations of (σ_8, Ω_m) satisfying the relation $\sigma_8(\Omega_m/0.3)^{0.58} = 0.80$. Different colours correspond to different input richnesses and redshifts (see figure labels).

way to account for them is to boost the expected number of haloes around the clusters according to the halo–halo correlation function, i.e. multiplying the halo mass function in equations (A3) and (A6) by

$$(1 + b(M, z)b(\langle M(\lambda^{\text{true}})\rangle, z^{\text{true}})\xi_{\text{NL}}(|r(z) - r(z^{\text{true}})|, \bar{z})), \qquad (A9)$$

where b(M, z) represents the halo bias and $\xi_{\text{NL}}(|r(z) - r(z^{\text{true}})|, \bar{z}))$ is the non-linear matter correlation function at the mean redshift $\bar{z} = (z + z^{\text{true}})/2$ and co-moving distance $|r(z) - r(z^{\text{true}})|$. To account for exclusion effects, we include the condition

$$b(M, z)b(\langle M(\lambda^{\text{true}})\rangle, z^{\text{true}})\xi_{\text{NL}}(|r(z) - r(z^{\text{true}})|, \bar{z})) = 0,$$

if $|r(z) - r(z^{\text{true}})| < R(\lambda^{\text{true}})(1 + z^{\text{true}}).$

Like before, we compare our analytical derivations with results from the mock data, and this time including the effect of correlated structures (Section 3.4). In this case, both predictions for $\overline{\Delta}^{\text{prj}}$ and $\text{Var}(\Delta^{\text{prj}})$ underestimate the mock data results by more than 50 per cent. Note that a 20 per cent difference between our model and numerical simulations was already observed when considering the impact of projection effects about random points, a difference we attributed to clustering of large-scale structure. It is therefore not surprising that a further underestimation of projection effects occurs when considering the impact of projection effects about dark matter haloes. In particular, note that our model explicitly ignores the contribution of higher order (e.g. 3-point and 4-point) clustering in our estimate. We postpone a detailed analytic model of such effects to future work.

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